**Weekly Study Schedule for Learning Priorities**

**Priority: Mobile Programming (Flutter, Spring Boot, MySQL)** ~11.5 hours/week (approx. 2 hrs/day on weekdays, 1.5 hrs on Saturday)

**Priority: College Calculus**

~6.75 hours/week (approx. 1.25 hrs/day on weekdays, 0.75 hrs on Saturday)

**Priority: C# Programming**

~3.5 hours/week (about 30-45 mins/day)

**Priority: Art Practice**

6 hours/week (1 hour daily)

**Day Mobile Programming Calculus C# Art Total** Monday 2.0 hrs 1.25 hrs 0.5 hr 1.0 hr 5 hrs Tuesday 2.0 hrs 1.25 hrs 0.5 hr 1.0 hr 5 hrs

Wednesday 2.0 hrs 1.0 hr 0.75 hr 1.0 hr 4.75 hrs Thursday 2.0 hrs 1.25 hrs 0.5 hr 1.0 hr 4.75 hrs Friday 2.0 hrs 1.25 hrs 0.5 hr 1.0 hr 4.75 hrs

Saturday 1.5 hrs 0.75 hr 0.75 hr 1.0 hr 4 hrs Sunday Rest / Review - - - -